

Interest Point Detection

Lecture-4

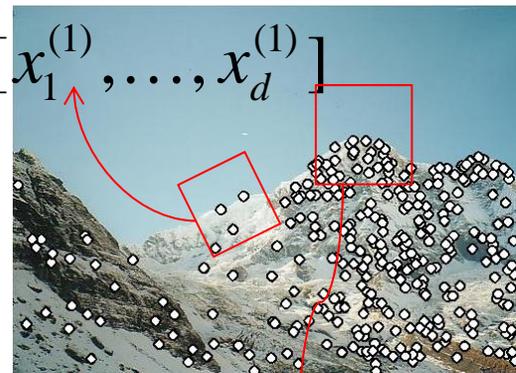
Local features: main components

1) Detection: Identify the interest points



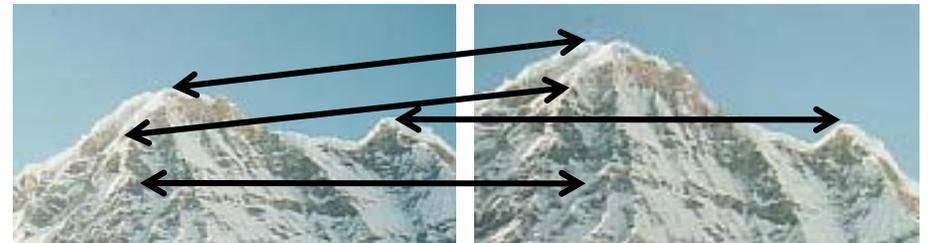
2) Description :Extract feature vector descriptor surrounding each interest point.

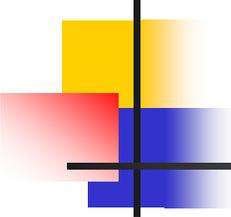
$$\mathbf{x}_1 = [x_1^{(1)}, \dots, x_d^{(1)}]$$



$$\mathbf{x}_2 = [x_1^{(2)}, \dots, x_d^{(2)}]$$

3) Matching: Determine correspondence between descriptors in two views





Where can we use it?

- Automate object tracking
- Point matching for computing disparity
- Stereo calibration
 - Estimation of fundamental matrix
- Motion based segmentation
- Recognition
- 3D object reconstruction
- Robot navigation
- Image retrieval and indexing

Goal: interest operator repeatability

- We want to detect (at least some of) the same points in both images.

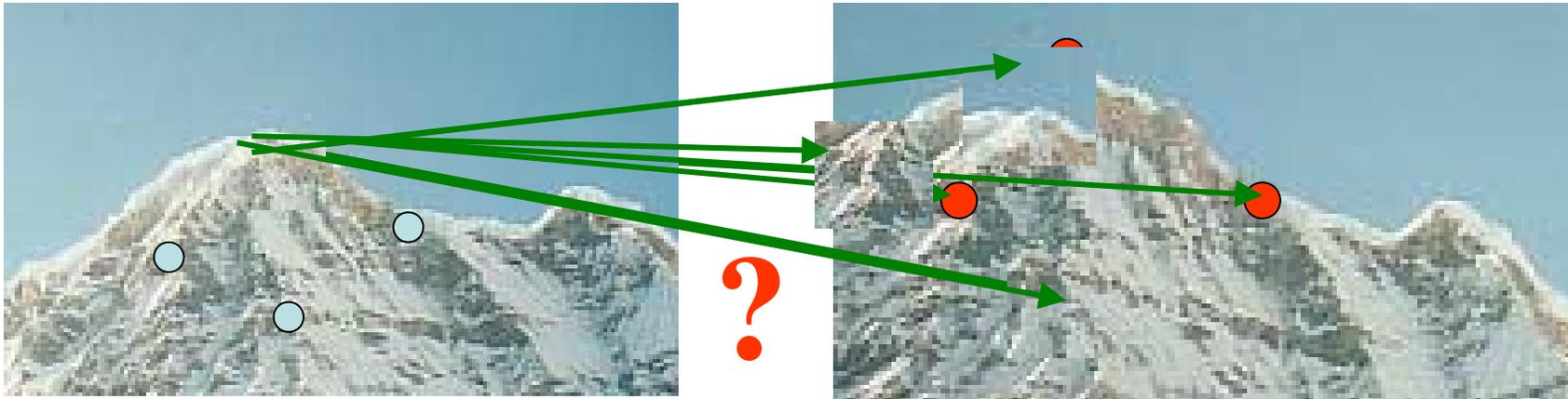


No chance to find true matches!

- Yet we have to be able to run the detection procedure *independently* per image.

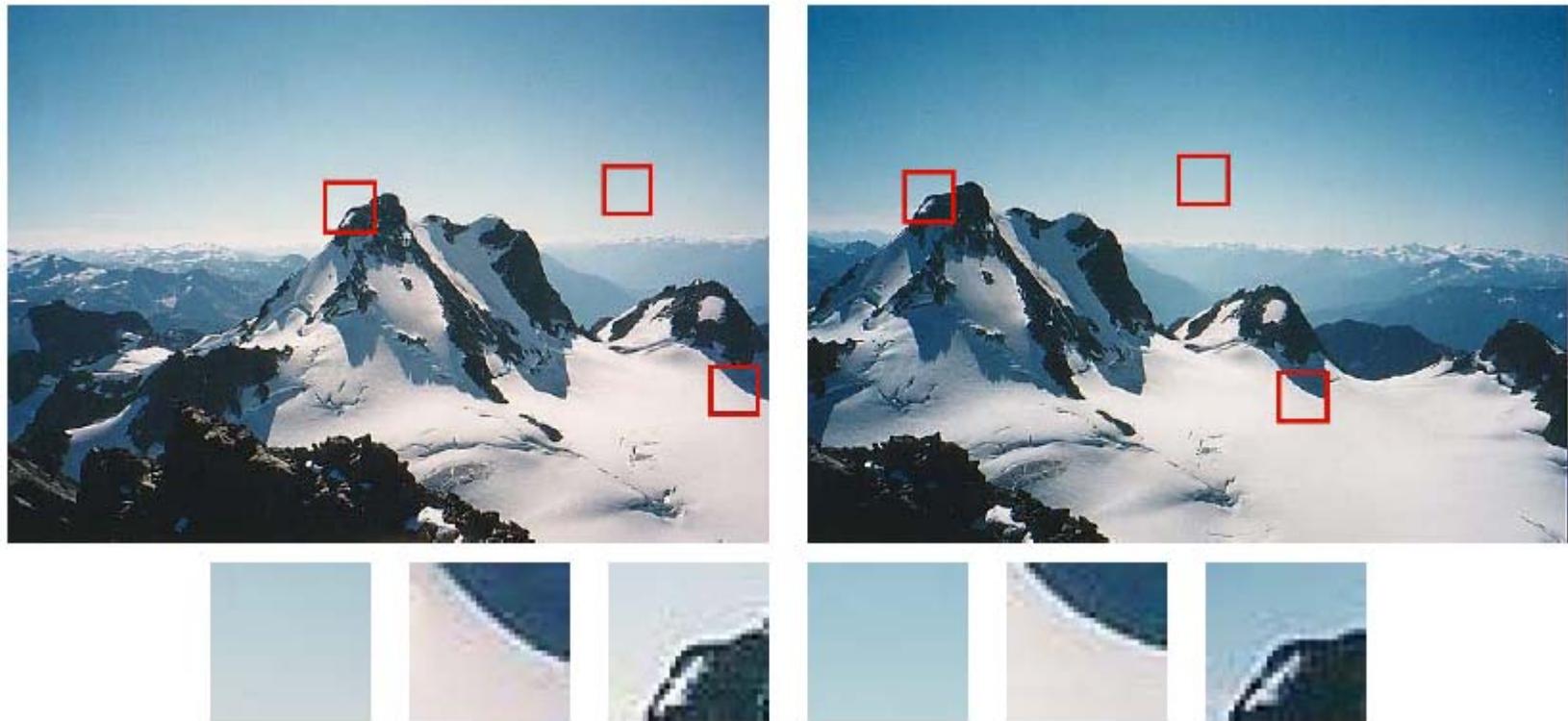
Goal: descriptor distinctiveness

- We want to be able to reliably determine which point goes with which.



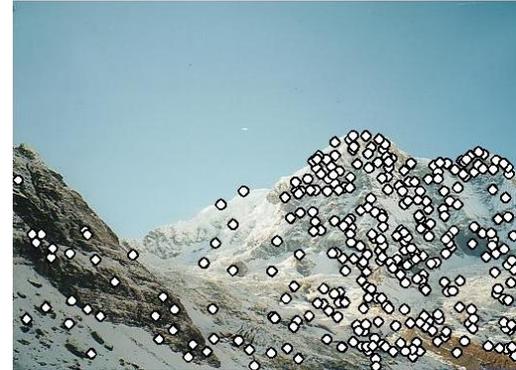
- Must provide some **invariance** to **geometric** and **photometric** differences between the two views.

Some patches can be localized or matched with higher accuracy than others.



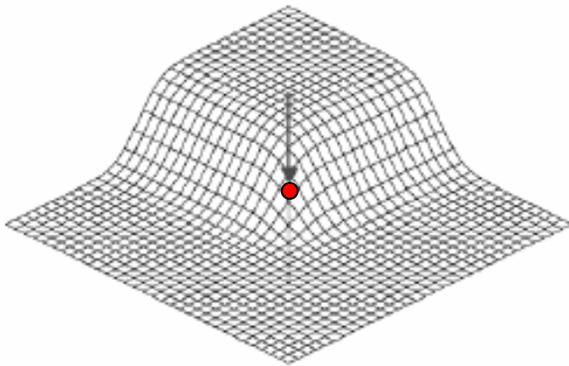
Local features: main components

- 1) Detection: Identify the interest points
- 2) Description: Extract vector feature descriptor surrounding each interest point.
- 3) Matching: Determine correspondence between descriptors in two views

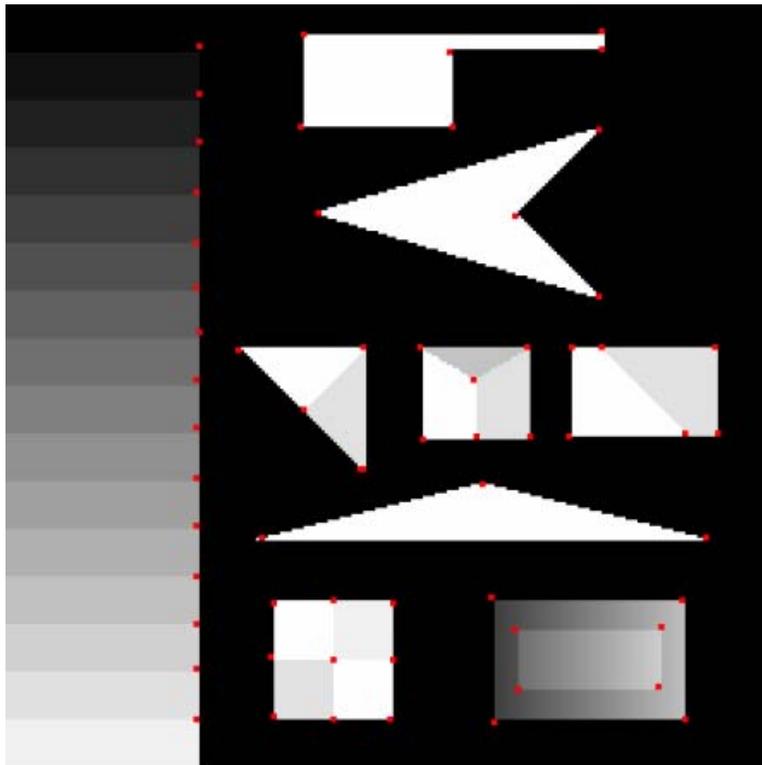


What is an interest point

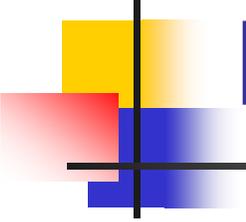
- Expressive texture
 - The point at which the direction of the boundary of object changes abruptly
 - Intersection point between two or more edge segments



Synthetic & Real Interest Points

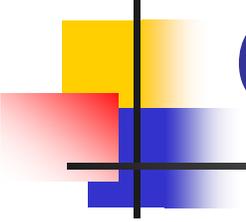


Corners are indicated in red



Properties of Interest Point Detectors

- Detect all (or most) true interest points
- No false interest points
- Well localized.
- Robust with respect to noise.
- Efficient detection

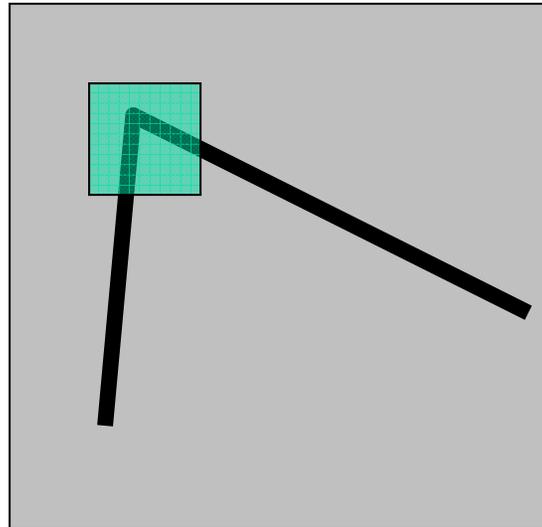


Possible Approaches to Corner Detection

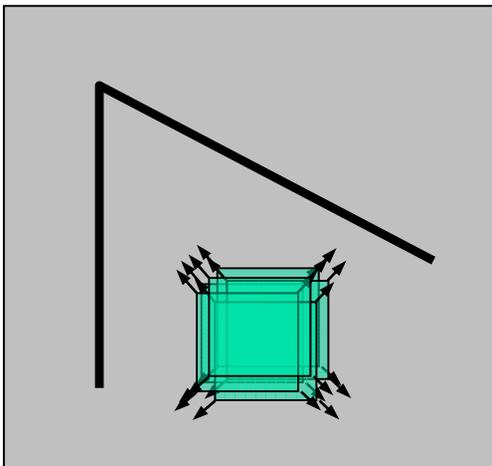
- Based on brightness of images
 - Usually image derivatives
- Based on boundary extraction
 - First step edge detection
 - Curvature analysis of edges

Harris Corner Detector

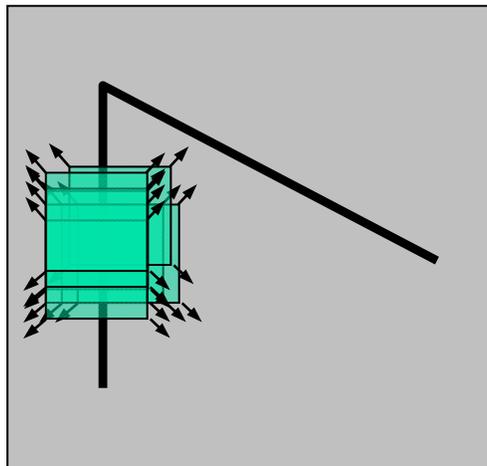
- Corner point can be recognized in a window
- Shifting a window in any direction should give a large change in intensity



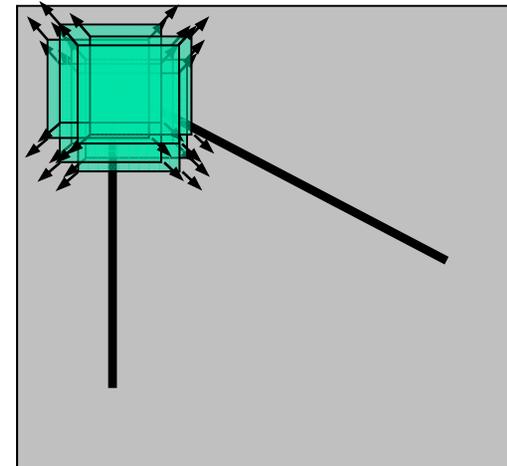
Basic Idea



“flat” region:
no change in
all directions

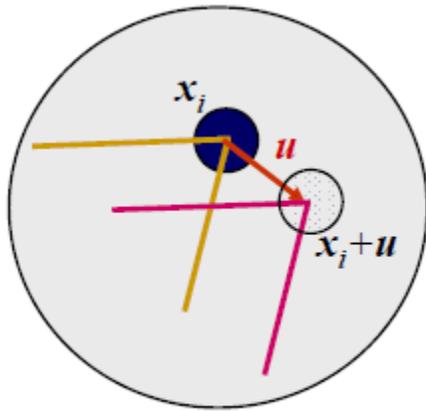


“edge”:
no change along
the edge direction



“corner”:
significant change
in all directions

Aperture Problem



(a)

Correlation

$$f \otimes h = \sum_k \sum_l f(k, l) h(i + k, j + l)$$

f = Image

h = Kernel

f

f_1	f_2	f_3
f_4	f_5	f_6
f_7	f_8	f_9

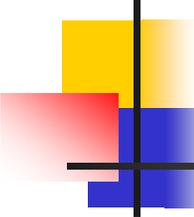
\otimes

h

h_1	h_2	h_3
h_4	h_5	h_6
h_7	h_8	h_9

\rightarrow

$$f * h = f_1 h_1 + f_2 h_2 + f_3 h_3$$
$$+ f_4 h_4 + f_5 h_5 + f_6 h_6$$
$$+ f_7 h_7 + f_8 h_8 + f_9 h_9$$



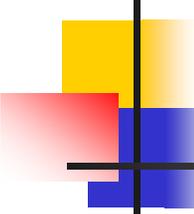
Correlation

$$f \otimes h = \sum_k \sum_l f(k, l) h(i + k, j + l)$$

Cross correlation

$$f \otimes f = \sum_k \sum_l f(k, l) f(i + k, j + l)$$

Auto correlation



Correlation Vs SSD

$$\underset{\text{minimize}}{SSD} = \sum_k \sum_l (f(k, l) - h(i + k, j + l))^2 \quad \text{Sum of Squares Difference}$$

$$\underset{\text{minimize}}{SSD} = \sum_k \sum_l (f(k, l)^2 - 2h(i + k, j + l)f(k, l) + h(i + k, j + l)^2)$$

$$\underset{\text{minimize}}{SSD} = \sum_k \sum_l (-2h(i + k, j + l)f(k, l))$$

$$\underset{\text{maximize}}{SSD} = \sum_k \sum_l (2h(i + k, j + l)f(k, l))$$

$$\underset{\text{maximize}}{\text{Correlation}} = \sum_k \sum_l (h(i + k, j + l)f(k, l))$$

$$f \otimes f = \sum_k \sum_l f(k, l)f(i + k, j + l)$$

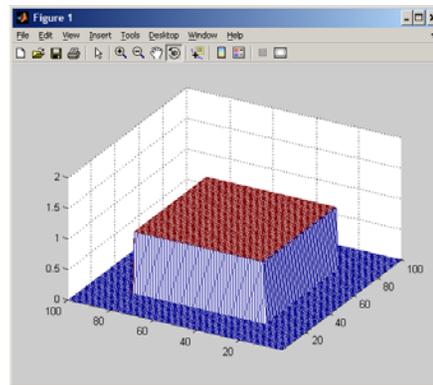
Mathematics of Harris Detector

- Change of intensity for the shift (u,v)

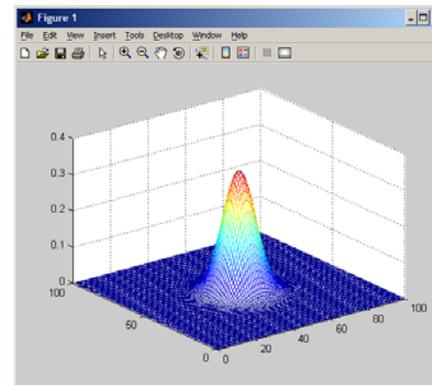
$$E(u, v) = \sum_{x, y} \left[\underbrace{I(x + u, y + v)}_{\text{shifted intensity}} - \underbrace{I(x, y)}_{\text{intensity}} \right]^2$$

Auto-correlation

Window functions →



UNIFORM

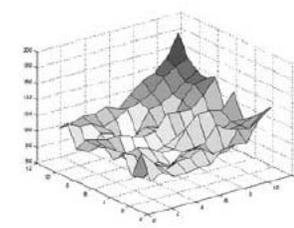
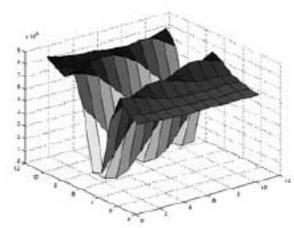
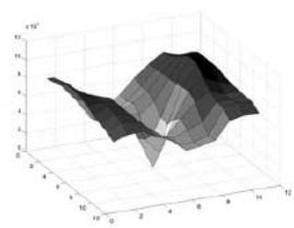
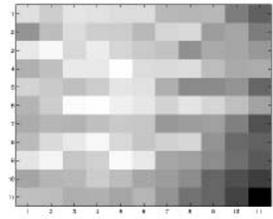
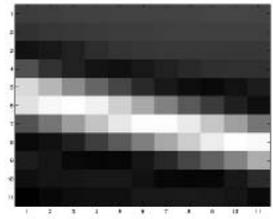
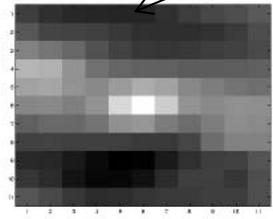


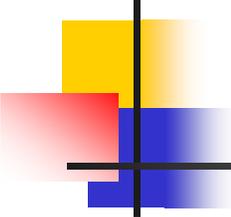
GAUSSIAN

Auto-Correlation



(a)





Taylor Series

$f(x)$ Can be represented at point a in terms of its derivatives

$$f(a) + \frac{f'(a)}{1!}(x - a) + \frac{f''(a)}{2!}(x - a)^2 + \frac{f^{(3)}(a)}{3!}(x - a)^3 + \dots$$

Mathematics of Harris Detector

$$E(u, v) = \sum_{x, y} \underbrace{w(x, y)}_{\text{window function}} \underbrace{[I(x+u, y+v) - I(x, y)]}_{\text{shifted intensity} - \text{intensity}}^2$$

$$E(u, v) = \sum_{x, y} \underbrace{w(x, y)}_{\text{window function}} \underbrace{[I(x, y) + uI_x + vI_y - I(x, y)]}_{\text{shifted intensity} - \text{intensity}}^2$$

Taylor Series

$$E(u, v) = \sum_{x, y} w(x, y) [uI_x + vI_y]^2$$

$$E(u, v) = \sum_{x, y} w(x, y) \left[(u \quad v) \begin{pmatrix} I_x \\ I_y \end{pmatrix} \right]^2$$

$$E(u, v) = \sum_{x, y} w(x, y) (u \quad v) \begin{pmatrix} I_x \\ I_y \end{pmatrix} \begin{pmatrix} I_x & I_y \end{pmatrix} \begin{pmatrix} u \\ v \end{pmatrix}$$

$$E(u, v) = (u \quad v) \left[\sum_{x, y} w(x, y) \begin{pmatrix} I_x \\ I_y \end{pmatrix} \begin{pmatrix} I_x & I_y \end{pmatrix} \right] \begin{pmatrix} u \\ v \end{pmatrix}$$

$$E(u, v) = (u \quad v) M \begin{pmatrix} u \\ v \end{pmatrix}$$

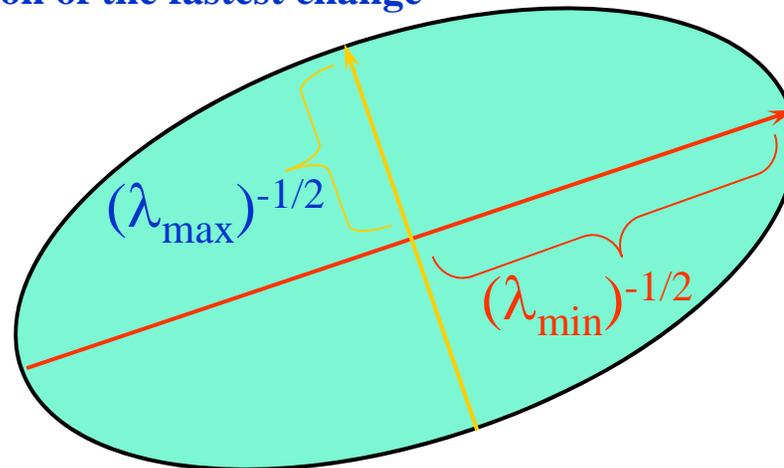
Mathematics of Harris Detector

$$E(u, v) = (u \quad v)M \begin{pmatrix} u \\ v \end{pmatrix}$$

$$M = \sum_{x,y} w(x, y) \begin{bmatrix} I_x I_x & I_x I_y \\ I_x I_y & I_y I_y \end{bmatrix}$$

- $E(u, v)$ is an equation of an ellipse, where M is the covariance
- Let λ_1 and λ_2 be eigenvalues of M

direction of the fastest change



direction of the
slowest change

Eigen Vectors and Eigen Values

The eigen vector, x , of a matrix A is a special vector, with the following property

$$Ax = \lambda x \quad \text{Where } \lambda \text{ is called eigen value}$$

To find eigen values of a matrix A first find the roots of:

$$\det(A - \lambda I) = 0$$

Then solve the following linear system for each eigen value to find corresponding eigen vector

$$(A - \lambda I)x = 0$$

Example

$$A = \begin{bmatrix} -1 & 2 & 0 \\ 0 & 3 & 4 \\ 0 & 0 & 7 \end{bmatrix}$$

Eigen Values

$$\lambda_1 = 7, \lambda_2 = 3, \lambda_3 = -1$$

$$\mathbf{x}_1 = \begin{bmatrix} 1 \\ 4 \\ 4 \end{bmatrix}, \mathbf{x}_2 = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}, \mathbf{x}_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

Eigen Vectors

Eigen Values

$$\det(A - \lambda I) = 0$$

$$\det\left(\begin{bmatrix} -1 & 2 & 0 \\ 0 & 3 & 4 \\ 0 & 0 & 7 \end{bmatrix} - \lambda \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}\right) = 0$$

$$\det\left(\begin{bmatrix} -1-\lambda & 2 & 0 \\ 0 & 3-\lambda & 4 \\ 0 & 0 & 7-\lambda \end{bmatrix}\right) = 0$$

$$(-1-\lambda)((3-\lambda)(7-\lambda) - 0) = 0$$

$$(-1-\lambda)(3-\lambda)(7-\lambda) = 0$$

$$\lambda = -1, \quad \lambda = 3, \quad \lambda = 7$$

Eigen Vectors

$$\lambda = -1$$

$$(A - \lambda I)x = 0$$

$$\begin{pmatrix} -1 & 2 & 0 \\ 0 & 3 & 4 \\ 0 & 0 & 7 \end{pmatrix} + \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 2 & 0 \\ 0 & 4 & 4 \\ 0 & 0 & 8 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$0 + 2x_2 + 0 = 0$$

$$0 + 4x_2 + 4x_3 = 0$$

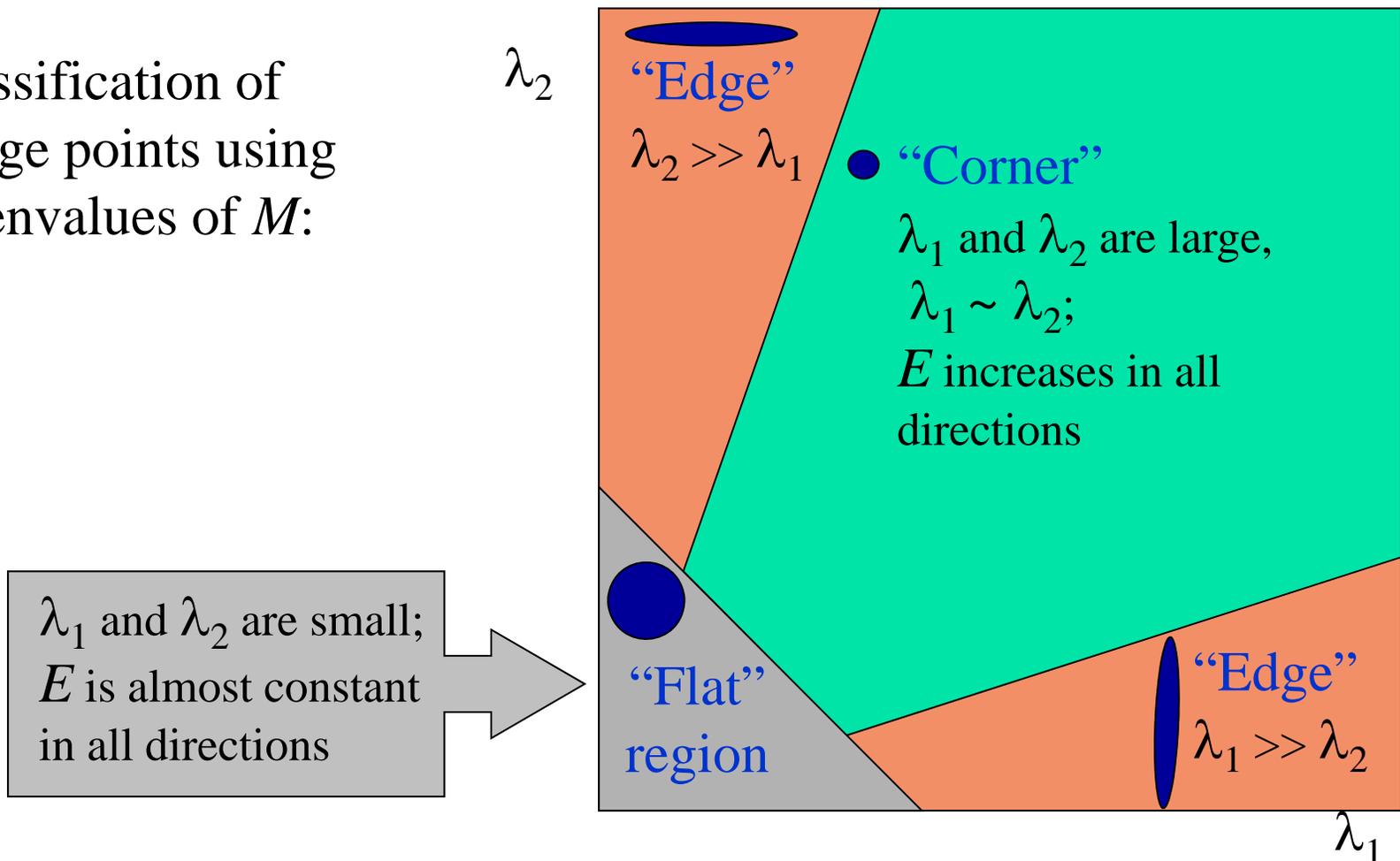
$$0 + 0 + 8x_3 = 0$$

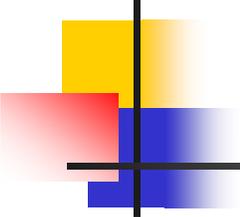
$$x_1 = 1, \quad x_2 = 0, \quad x_3 = 0$$

$$\mathbf{x}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

Mathematics of Harris Detector

Classification of
image points using
eigenvalues of M :





Mathematics of Harris Detector

- Measure of cornerness in terms of λ_1, λ_2

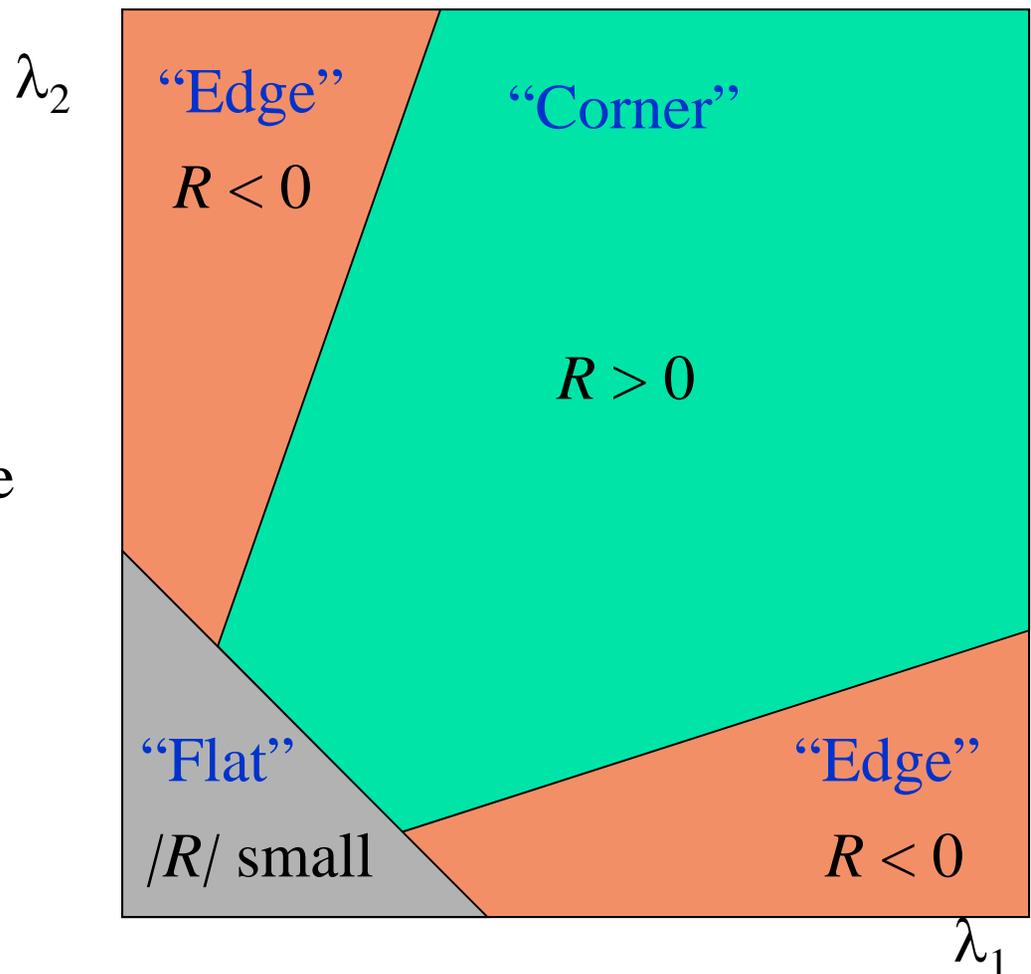
$$M = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$$

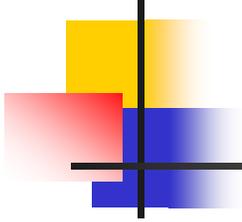
$$R = \det M - k(\text{trace}M)^2$$

$$R = \lambda_1\lambda_2 - k(\lambda_1 + \lambda_2)^2$$

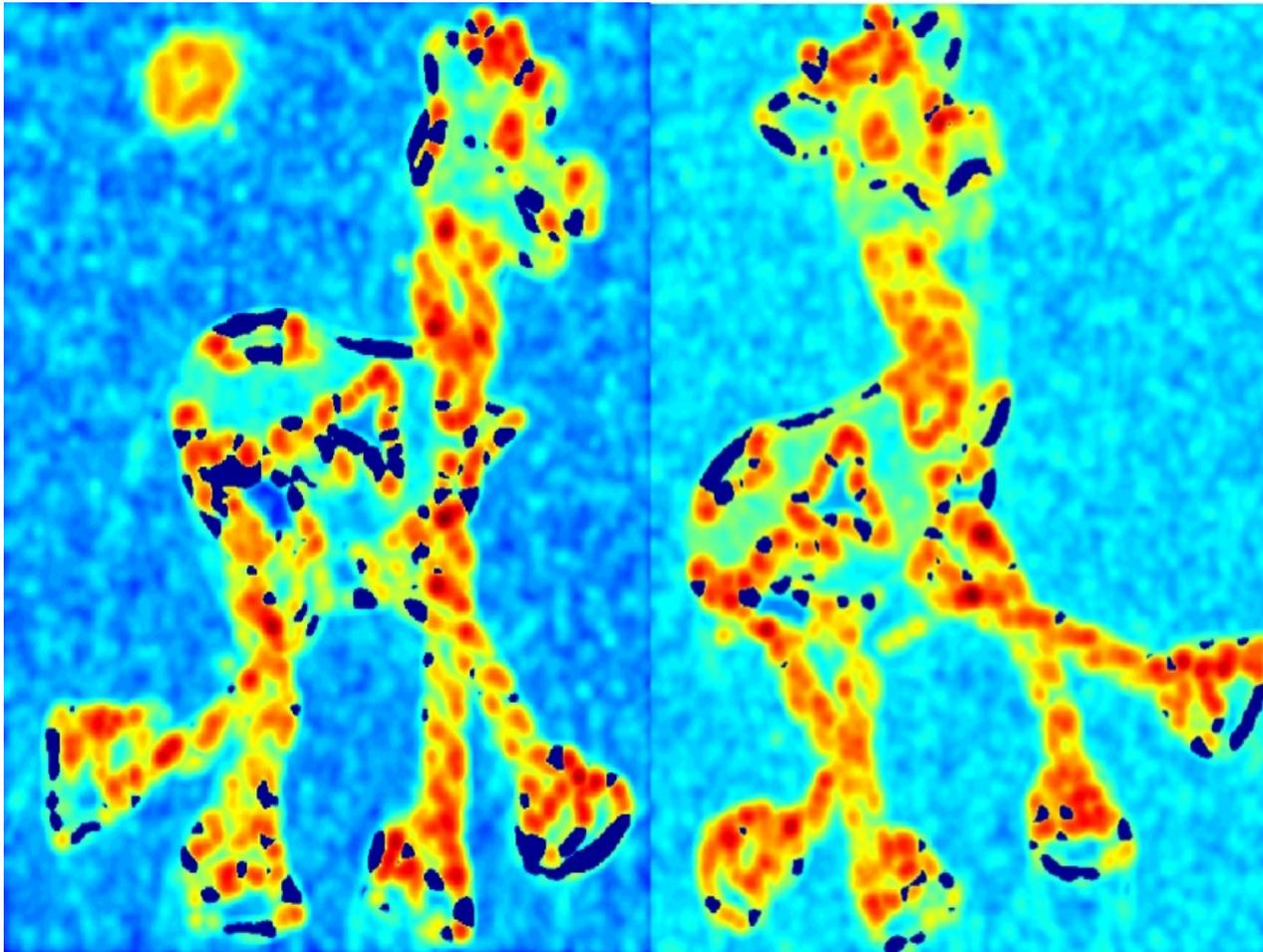
Mathematics of Harris Detector

- R depends only on eigenvalues of M
- R is large for a **corner**
- R is negative with large magnitude for an **edge**
- $|R|$ is small for a **flat** region



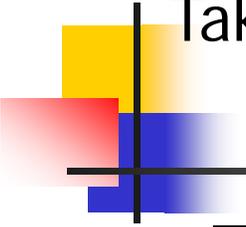


Compute corner response



Find points with large corner response: $R > \text{threshold}$

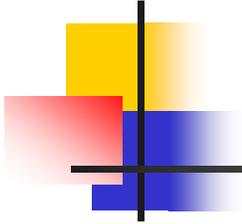




Take only the points of local maxima of R



If pixel value is greater than its neighbors then it is a local maxima.



Other Version of Harris Detectors

$$R = \lambda_1 - \alpha \lambda_2$$

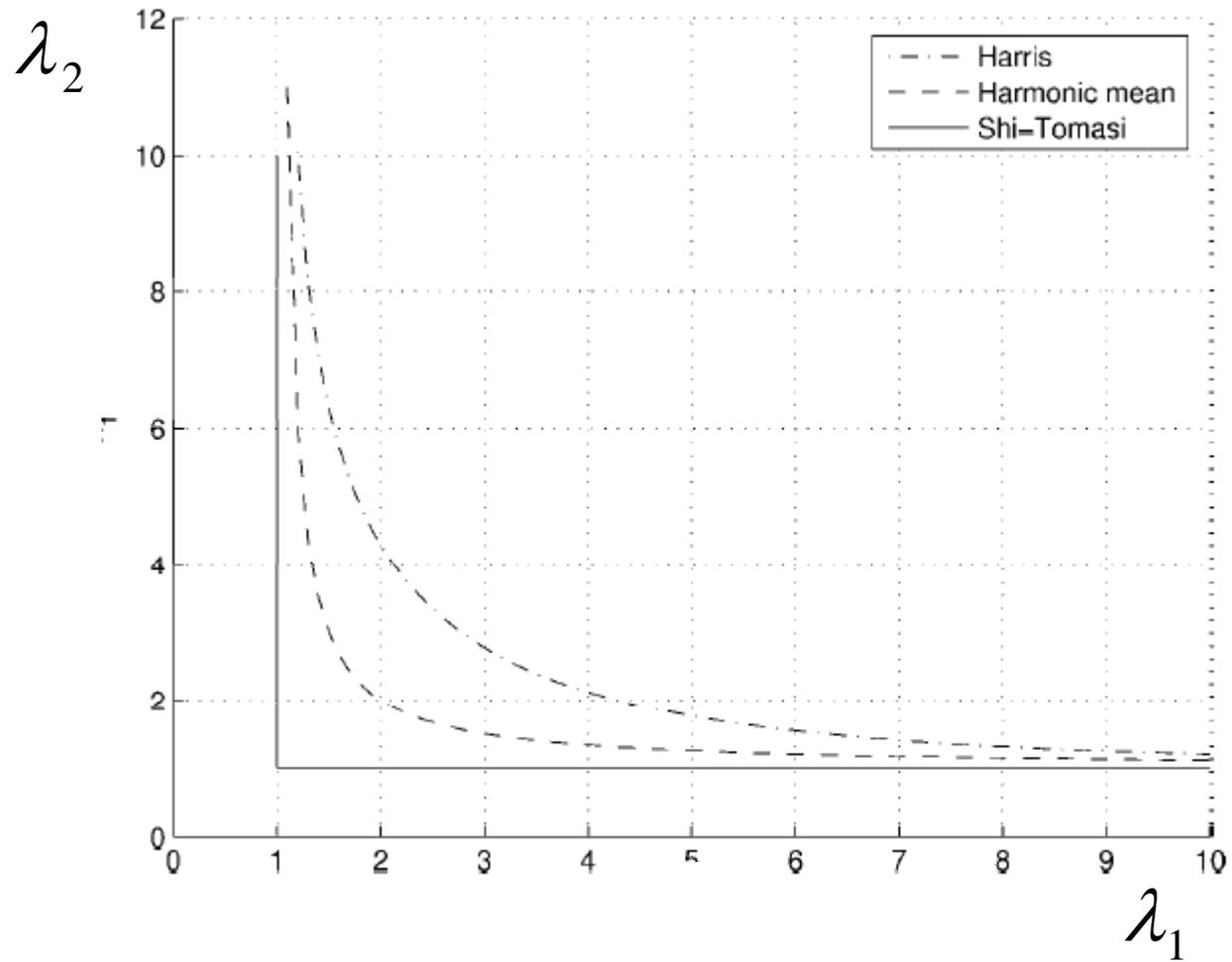
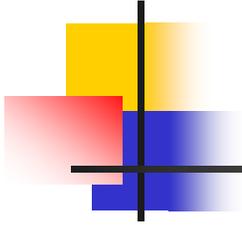
Triggs

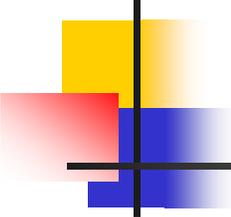
$$R = \frac{\det(M)}{\text{trace}(M)} = \frac{\lambda_1 \lambda_2}{\lambda_1 + \lambda_2}$$

Szeliski (Harmonic mean)

$$R = \lambda_1$$

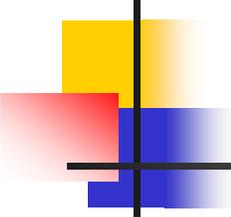
Shi-Tomasi





Algorithm

- Compute horizontal and vertical derivatives of image I_x and I_y .
- Compute three images corresponding to three terms in matrix M .
- Convolve these three images with a larger Gaussian (window).
- Compute scalar cornerness value using one of the R measures.
- Find local maxima above some threshold as detected interest points.



Reading Material

- Section 4.1.1 Feature Detectors
 - Richard Szeliski, "[Computer Vision: Algorithms and Application](#)", Springer.